# ARTEM KOLIADYNS'KYJ

# Team Lead, Project manager

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### **Professional Summary**

Implemented over **250** projects that required a combination of creative skills, technical knowledge, and team organization abilities around the project.

**8** years as a Founder, Project manager and Team Leader in the architectural and design bureau, during which increased the team size from 3 to 14 people.

**12** years experience as an architect and interior designer, during which created over 210 architectural and design projects both as part of a team and independently.

**9** years experience as an artist and visual development artist.

Has performance results and experience in managing multiple teams and projects.

At the time of resume submission, undergoing preparation for **PMP** certification.

### Strengths

Personal organization | Forming clear tasks and criteria | Performance monitoring

#### Work experience

### Senior Architectural designer | Nova (Suceava, Romania 2024 - present)

Responsibilities:

Development design of architectural elements, details, buildings, etc, based on the client or supervisor's task/ideas; research of solutions ideas and references; area and volume calculations; modeling of buildings or elements in Rhino, Revit and Sketchup; develop quick renders to discuss with the client or team; participation in meetings with the team and clients

# Project management and team leading consultant | Freelance (Ukraine 2021 - 2023: Suceava, Romania

2023 - present)

- Helped more than 30 small businesses establish clear employee workflows and organize effective internal communication among employees.
- Performed over 50 consultations that helped improve processes within small companies.
- Developed and implemented gamification elements into internal processes.

# Founder and CEO | Design Family (Chernivtsi, Ukraine 2015 - 2023)

Founded a design bureau with 2 employees and grew it into an architectural design bureau with 14 employees. Organized effective team workflows for the development and implementation of creative and technical projects.

- <u>over 150</u> completed projects in Ukraine (residential and public building construction, interior design, and landscape design).
- over 60 completed projects worldwide (residential building designs, interior design, and landscape design).

• <u>over 50</u> completed art projects worldwide in different fields.

Roles during creation and development of the design bureau:

- CEO.
- Project manager and Team Lead.
- Principal Concept Designer and Architectural Designer.
- Principal Interior Designer.

<u>Personal participation in management processes:</u> created and improvements internal company processes; stakeholders management, backlog management, direct management of 3 groups with project managers; management of a bureau with up to 14 employees; joint management of works with subcontracting organizations; local and remote team management;

<u>Personal participation in team development</u>: conducting lectures and seminars for employees to enhance their professional skills; hiring and firing employees.

<u>Personal participation in design processes:</u> generating concepts and ideas, architectural projects and design projects; implementation of design projects, construction and reconstruction management; control and prompt resolution of emerging complications.

Graphic designer, artist | Freelance (Chernivtsi, Ukraine 2010 - present)

Created over 200 art projects: bitmap and vector illustrations, 2D and 3D infographics, branding, comics and

storyboards, paintings and drawings for interiors, etc. Since 2018, I have been teaching drawing and sketching. Creating an online course "Self-developing program through art skills" using project management instruments in self-development.

# Architect and designer | Archimatika (Kyiv, Ukraine 2007 - 2010)

As a member of the company, I developed part of the architectural project "Parkove Misto" (Kyiv). I conducted regular author's supervision at the construction site and participated in the creation of concepts, infographics, and drawings for other projects. Acquired basic skills in managing large architectural projects and middle size architectural teams.

# Architect and designer | Arka-S (Chernivtsi, Ukraine 2004 - 2007)

As a member of the company, I created and supervised over 15 architectural projects of various sizes and purposes (residential, public, and industrial buildings).

# Education

Bachelor of Architecture and Design | PSACEA (Dnipro, Ukraine 2007 - 2010)

(Prydniprovska State Academy of Civil Engineering and Architecture)

Architect | Chernivtsi Polytechnic School (Chernivtsi, Ukraine 2000 - 2004)

Fine art | M.F. Tkachuk Chernivtsi Studio of Fine Arts (Chernivtsi, Ukraine 1994 - 1997)

# Soft skills

Project management

Communication with clients and other stakeholders; time management and planning; tasks decomposition;

performance management; problem-solving and negotiation skills; in-office, hybrid, and remote work;

<u>Team Lead</u>

Not afraid to take responsibility; The ability to be both gentle and firm, and knowing when and where to employ each trait; teaching and mentoring; conflict resolution.

<u>Architect, artist, and designer</u>

The ability to work in various conditions (online, offline, independently, in a team, with flexible and fixed schedules); constant self-improvement.

# Hard skills

# <u>Project management</u>

Project scoping; backlog management; stakeholders management; resource management; project scheduling and planning tools; delegating tools; control and monitoring tools; RACI matrix; retrospective meeting; OKR and KPI tools; waterfall, scrum, agile and mixed methodology, etc.

• <u>Team Lead</u>

Communication planning and interviewing; employee assessment tools, gamification of processes of self-development, performance reviews and roadmap; 1 on 1 meeting tools; motivation tools; team building tools; RACI matrix; competence matrix; 180 and 360-degree feedback;

<u>Architectural design</u>

Concept design; technical design; drafting; 2d and 3d design; knowledge of laws, building codes, and processes; in-depth knowledge in structural design, HVAC, electrical and wiring engineering, plumbing systems, supervision, etc;.

• Art and design skills

Mixed-media painting, drawing, quick sketching, digital drawing, digital painting, sculpting, graphic design, illustrations and design using 3d, 2d vector, and bitmap graphics.

### • <u>Software for management:</u>

Jira, Mira, Worksection, GanttPro, Coggle, Google Calendar, Google Docs., Google Chat, Google Drive and ICloud, Zoom and Google Meet.

• Software for architecture, design and art:

Rhinoceros, 3ds Max, Sketchup, Archicad, Revit, Corona render, Vray, Enscape, Adobe Photoshop, Adobe Lightroom, Adobe Illustrator, Procreate, Adobe Indesign, Morpholio trace, Concepts.

• Languages: Ukrainian (native) | russian (fluent) | english (B1+) | polish (A2) | french (A1)

### **Hobbies and interests**

Drawing, sculpture, behavioral psychology, dog training, hand-to-hand combat, kettlebell sport, extreme tourism, harmonica playing, cooking.

\* I agree to the processing of personal data provided in this document for realizing the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000) and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation)